

#### C++ DEVELOPER

# Do you enjoy learning and staying updated with the latest news in languages, platforms and development environments? Are you passionate about programming? This job is for you!

LXA is a dynamic consulting company based in the heart of Nice Sophia Antipolis, with consultants from 15 different countries, who are working for the major economic actors in the area.

With participative local management, we are committed to keeping a close relationship with our consultants all along our common path.

Our areas of activity concern all the new technologies of IT and project management among others. As our company is in full expansion in 2016, we would like to reinforce our team with new consultants.

## Are you ready to become one?

## About the job:

You will participate in all phases of product development. Your role will be to design technical solutions and perform feasibility studies. The job requires to develop software, conduct performance tests of the software and ensure a level of quality in line with the client guidelines. You will also participate in the validation/acceptance phase of the product cycle ensuring the fine-tuning necessary to finalize the product. Another responsibility of yours will be to create the relevant user documentation and provide user support during implementation phases.

## **Skills and requirements:**

- Master Degree in Computer Science or related technical field.
- Fluent English
- C++
- RDMS/SQL (oracle preferred)
- Standard Template Library
- Perl or other scripting language knowledge)
- Design Patterns
- Unix
- Flexibility
- Communication skills
- Analytical and Conceptual Thinking
- Information gathering

## Send your resume at <a href="mailto:recrutement@lxa-conseil.fr">recrutement@lxa-conseil.fr</a>

If you have any questions don't hesitate to contact us. We are here to take care of the facilities regarding your arrival in France and provide you all the necessary information.

We will be by your side in every step. Our job is to facilitate yours.